

# CSCI - COMPUTER SCIENCE/ PROGRAMMING

<p>CSCI 100 Intro to Programming. <span style="float: right;">3 Credits</span>            Term Typically Offered: Fall            Introduces key programming concepts such as variables, functions, iteration, and control flow. Using the Python language, students will also explore data structures such as lists, tuples, sets, and dictionaries. Attention will be given to introducing the concepts of object-oriented programming, and students will gain experience developing algorithms to solve problems by modeling real-life situations.            Lecture Hours 2, Lab Hours 2            Department: Computer Technologies - COT</p>	<p>CSCI 124 Advanced C#/.NET. <span style="float: right;">3 Credits</span>            Term Typically Offered: Fall            Prerequisite(s): CSCI 114 or consent of instructor.            3cr. Provides students with an understanding of basic data structures such as arrays and array lists and their usefulness in manipulating data. This course will provide students with learning experiences in connecting to database applications and external measurement devices and manipulating, analyzing, and displaying the data acquired by those means to develop C#/.NET dynamic applications.            Lecture Hours 2, Lab Hours 2            Department: Computer Technologies - COT</p>
<p>CSCI 111A Programming with Java I. <span style="float: right;">4 Credits</span>            Term Typically Offered: Fall, Spring            Prerequisite(s): M 095.            Introduces programming in Java. Presents algorithms and problem solving, data structures in Java, searching and sorting, procedures and functions, and elements of program life cycle.            Lecture Hours 4            Department: Math/Comp Sci/Statistics</p>	<p>CSCI 132 Bsc Data Structures/Algorithms. <span style="float: right;">4 Credits</span>            Prerequisite(s): CSCI 111A. (Sp) Investigates the essential properties of data structures and algorithms for operating on them.            Covers the use of data structures as tools in algorithms design. Provides exposure to searching, sorting, and hashing techniques using the Java language.            Lecture Hours 4            Department: Math/Comp Sci/Statistics</p>
<p>CSCI 111B Programming with Java I. <span style="float: right;">3 Credits</span>            Prerequisite(s): CAPP 120.            Demonstrates the power of Object-Oriented programming through the use of the Java Programming language. Students will learn specifics about the Java programming language and how to use that programming language to create objects, Graphical User Interfaces, Applets, and other basic Java applications.            Lecture Hours 3            Department: Computer Technologies - COT</p>	<p>CSCI 181 Web Design &amp; Programming. <span style="float: right;">3 Credits</span>            Provides students with the necessary skills to design, create, and maintain a complete website on a server. The class will cover many of the elements of web design, including HTML5, CSS, scripting, visual information design, and usability/information architecture techniques. This course also covers basic tools for developing websites such as Notepad++ and Dreamweaver.            Lecture Hours 3            Department: Computer Technologies - COT</p>
<p>CSCI 114 Programming with C#. <span style="float: right;">3 Credits</span>            Term Typically Offered: Spring            Prerequisite(s): CSCI 100.            Provides students with the knowledge and skills required to program in the high-level, strongly-typed "C" language family. The course provides the skills required to compile program code, work with .NET framework class library, and create user-defined types. The course also teaches students how to troubleshoot coding errors, logic errors, and run-time errors. Students will also develop skills to work with built-in numeric types as well as more complex types that represent a wide variety of logical constructs, such as the file system, network connections, collections and arrays of objects, and dates.            Lecture Hours 3            Department: Computer Technologies - COT</p>	<p>CSCI 211 Client Side Programming. <span style="float: right;">3 Credits</span>            Prerequisite(s): CSCI 181 or consent of instructor.            Provides students with scripting skills required to create and maintain interactive and dynamic web content, data validation, and management of CSS scripts using the Javascript language along with AJAX, jQuery, and other javascript extensions.            Lecture Hours 3            Department: Computer Technologies - COT</p>
<p>CSCI 116 Intro to Python Programming. <span style="float: right;">3 Credits</span>            Term Typically Offered: Fall            Provides instruction for students in a scripting language that is being used to work with major application such as network applications, robotics, machine interfaces, geographic information systems, and document imaging.            Lecture Hours 3            Department: Computer Technologies - COT</p>	<p>CSCI 214 Server-Side Web Prog &amp; Admin. <span style="float: right;">3 Credits</span>            Term Typically Offered: Fall            Prerequisite(s): CSCI 181 or consent of instructor.            3cr. Provides students with a working knowledge of the PHP Web Server language, including logic structures, control structures, include statements, database connectivity, registration forms, password encryption, and web server administration.            Lecture Hours 2, Lab Hours 2            Department: Computer Technologies - COT</p>
<p>CSCI 121 Programming with Java II. <span style="float: right;">3 Credits</span>            Prerequisite(s): CSCI 111B or consent of instructor.            Consolidates students' knowledge concerning Java and then proceeds into more advanced areas. The course begins with a rapid review of concepts covered in CSCI 111B, then dives into more advanced subjects such as Swing, Java Database Connectivity (JDBC), Java Server Pages (JSP), Sevlets, Advanced Collections, Networking, and Java Utilities.            Lecture Hours 2, Lab Hours 2            Department: Computer Technologies - COT</p>	<p>CSCI 223 Software Development. <span style="float: right;">3 Credits</span>            Prerequisite(s): CSCI 100.            Examines standard methodologies for developing software and documenting that software. This course will instruct students how to model and diagram applications using Unified Modeling Language, how to decompose problems into base pieces, and how to manage projects. Further, the course will also focus on maintaining solid documentation of any program developed.            Lecture Hours 3            Department: Computer Technologies - COT</p>
	<p>CSCI 232 Data Structures and Algorithms. <span style="float: right;">4 Credits</span>            Computer language Java and software development will be used as the vehicles to introduce applet and its application to computer representations of various important concepts and their applications.            Lecture Hours 4            Department: Math/Comp Sci/Statistics</p>

<p>CSCI 240 Databases and SQL. <span style="float: right;">3 Credits</span>            Initiates the student into the art of deploying database applications. The class will focus on designing and creating databases, Structured Query Language, integration with Visual Basic .NET applications, deployment of such databases, and various maintenance and setup issues. Coursework relies heavily on hands-on projects and working within the SQL Server and Visual Basic .NET environments.            Lecture Hours 3            Department: Computer Technologies - COT</p>	<p>CSCI 346 Advanced Discrete Structures. <span style="float: right;">4 Credits</span>            Term Typically Offered: Spring            Prerequisite(s): CSCI 246.            Discusses algorithm design in the context of graph theory. Introduces automata and formal languages. Covers logic, computability, artificial intelligence and robotics.            Lecture Hours 4            Department: Math/Comp Sci/Statistics</p>
<p>CSCI 241 PL/SQL. <span style="float: right;">3 Credits</span>            Term Typically Offered: Spring            Prerequisite(s): CAPP 158 or CSCI 240 or consent of instructor.            Provides students with experience in developing Oracle database applications, including an understanding of the general structure of PL/SQL statements, designing forms and reports, and understanding Oracle decision making and looping constructs.            Lecture Hours 3            Department: Computer Technologies - COT</p>	<p>CSCI 360 Object Oriented Programming II. <span style="float: right;">3 Credits</span>            Prerequisite(s): CAPP 131.            Familiarizes students with principles of Object-Oriented Programming. Includes Object-Oriented features in selected software packages; creating classes; object hierarchies and collections; Active X components; ADO objects. Juniors will complete a major programming project (Cross-listed with City College).            Lecture Hours 3            Department: College of Business-All Depts</p>
<p>CSCI 246 Discrete Structures. <span style="float: right;">4 Credits</span>            Term Typically Offered: Fall            Prerequisite(s): M 171.            4cr. Covers logic, recursion, induction and basic data models. Surveys combinatorics and the theory of algorithms with attention to design analysis and verification techniques.            Lecture Hours 4            Department: Math/Comp Sci/Statistics</p>	<p>CSCI 492 Independent Study. <span style="float: right;">1-4 Credits</span>            Department: Math/Comp Sci/Statistics</p>
<p>CSCI 258 Web Application Development. <span style="float: right;">3 Credits</span>            Term Typically Offered: Spring            Prerequisite(s): CSCI 181 and CSCI 214.            Explores development of a more complex server-side application with development of a website and API. Students will use web-database integration, Laravel, PHP, and MySQL to create an application developed with the Model/View/Controller architecture.            Lecture Hours 2, Lab Hours 2            Department: Computer Technologies - COT</p>	
<p>CSCI 260 Object Oriented Programming I. <span style="float: right;">3 Credits</span>            Prerequisite(s): CAPP 131.            Familiarizes students with principles of Object-Oriented Programming. Includes Object-Oriented features in selected software packages; creating classes; object hierarchies and collections; Active X components; ADO objects. Juniors will complete a major programming project (Cross-listed with City College).            Lecture Hours 3            Department: College of Business-All Depts</p>	
<p>CSCI 292 Independent Study. <span style="float: right;">1-6 Credits</span>            Department: Computer Technologies - COT</p>	
<p>CSCI 294 Seminar/Workshop. <span style="float: right;">0.5-5 Credits</span>            Department: Computer Technologies - COT</p>	
<p>CSCI 298 Cooperative Educ/Internship. <span style="float: right;">1-9 Credits</span>            Department: Computer Technologies - COT</p>	
<p>CSCI 299 Thesis/Capstone. <span style="float: right;">4 Credits</span>            Strives to grant students real-world experience by requiring that they create a fully functioning application that meets specified criteria. This course will cover most every aspect of programming from requirements gathering to design to actual coding and testing of the application.            Lecture Hours 1, Lab Hours 6            Department: Computer Technologies - COT</p>	